Ariel Tyndell

User Experience Designer / Product Designer

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Password: ux2022!

Summary: I'm a versatile designer with over 8 years of experience and skills ranging from UX strategy to visual design. I specialize in defining the User Experience for SaaS products, responsive websites, and mobile applications from research and concept development to wireframing, prototyping, and crafting pixel-perfect designs. My passion lies in leveraging my diverse skill set to create solutions that meet business and user needs while being accessible and inclusive for all.

Professional Experience

MODUS AGENCY (REMOTE)

Senior User Experience Designer June 2022 — Present

- Promoted from User Experience Designer
- Analyzed user needs and business objectives via stakeholder interviews, user interviews, and secondary research to define UX strategy.
- Built user personas, user flows, sitemaps, wireframes and clickable prototypes for SaaS products as well as mobile applications and marketing websites.
- Conducted site and content audits of existing experiences to provide UX guidance and user accessibility recommendations.
- Collaborated with UI designers to maintain design systems in implementing new product features.
- Built and maintained robust design systems utilizing the latest Figma developments to maximize efficiency and organization.
- Worked closely with developers to ensure that all proposed features could be built on time and on budget, and made tweaks to fit within existing frameworks.
- Presented wireframes and prototypes to clients, articulating the value of the concept for the user and for the business.

REVIVE AGENCY (REMOTE)

Jr. User Experience Designer May 2021 — May 2022

- Developed clean, efficient designs from conceptualization through implementation, with an emphasis on overall user experience.
- Facilitated co-design workshops with internal discipline teams to define target audience needs and create a deeper understanding of the user.
- Turned user requirements and complex business problems into usable designs in collaboration with both internal and external stakeholders.
- Conducted stakeholder and user research to gather insights that drove UX strategy.
- Created personas, user flows, sitemaps and wireframes to detail users' experiences and interaction specifications.

Jr. Art Director Feb 2019 — Apr 2021

- Sketched, wireframed, and designed mobile applications, landing pages and marketing websites.
- Developed brand identity assets from brand mark to print and digital collateral.
- Concepted multichannel campaign creative for new business pitches based on strategic creative briefs.

AMERICAN ADDICTION CENTERS (BRENTWOOD, TN)

Senior Graphic Designer Apr 2016 — Dec 2018

- Designed cohesive and engaging collateral to promote the AAC brand across channels.
- Oversaw a major rebranding effort to drive the business toward a new demographic.

CASTLE VENTURE GROUP (MOUNT JULIET, TN)

Graphic Designer May 2015 — Feb 2016

- Utilized HTML and CSS Skills to design and maintain company websites.
- Designed brand identities and promotional materials for multiple new ventures.

Education

MIDDLE TENNESSEE STATE UNIVERSITY

Bachelor of Fine Arts, Graphic Design 2015

Software

- Figma
- Axure
- Sketch
- Miro
- Webflow
- Illustrator
- Photoshop
- HTML/CSS
- Wordpress

Skills

- User-Centered Design
- Design Thinking
- Wireframing
- Prototyping
- Journey Mapping
- User Research
- Visual Design
- Usability Testing
- Information Architecture